

## Tournament Rules

The following rules and regulations will be used in the Senior Summer Classic Tournament. The Senior Summer Classic will be governed by the official playing regulations of Baseball Canada (Regular Baseball). The following exceptions to Baseball Canada rules apply:

### **Round Robin Games & Game times:**

No new inning will commence after 1 hour and 45 minutes of play. **Game time starts after the umpires meeting.** The Tournament Director will have final decision on forfeitures.

### **All Play-Off Games:**

No time limit. Games played until it is a regulation game with a winner.

### **Mercy Rule:**

If a difference of 10 runs or more exists between the two teams after 5 Innings (4 ½ if home team leads) the game will be considered complete.

### **Home team:**

Will be determined by coin flip. The umpires do not need to be present for the coin flip.

### **Infield warm-up:**

There will be **no pre-game practice allowed on the game field**. Teams may use any non-tournament field to warm-up prior to games.

### **Courtesy Runner for the catcher when on base and 2 outs:**

A courtesy runner for the catcher should be used when the catcher is on base and two are out. The courtesy runner will be the player who was the 2<sup>nd</sup> out.

### **Bat Restrictions:**

The bat restrictions are as follows: Metal or wood bats. No less than (-3)

### **Protests:**

Protests are permitted at the time of the incident only, with \$100.00 to be posted. Game will not continue under protest. Protest committee will rule immediately on all protests. If the protest is not upheld, the \$100.00 fee will be forfeited. There will be no Roster protests.

**Pitching Restrictions:**

Any pitcher who pitches for more than 2 Innings in a game, will not be able to pitch in the next game. A pitch thrown in an inning constitutes an inning pitched.

**Ejections:** These penalties are for “ordinary” ejections. The tournament committee reserves the right to hand out stiffer penalties for extraordinary circumstances i.e. fighting, contact with umpire, etc.

Any player or coach ejected from a game will automatically be suspended for the next game. Any player or coach ejected from a second game shall be suspended for the remainder of the tournament.

**Adverse weather or rain:**

For safety, games will not be played if there is any extreme weather conditions such as Thunder, Lighting or any other dangerous circumstances for the players. The tournament director reserves the right to change the tournament format as he sees fit in order to complete the tournament in the scheduled time period. In the event that a game is stopped because of weather or any other reason, the following rules apply:

1. Before becoming a regulation game, it is declared a suspended game and shall be resumed at the exact point of suspension and played to completion (if round-robin game, time limit applies).
2. After a game has become a regulation game, it shall be ruled a complete game
3. When tied after becoming a regulation game, it shall be declared a suspended game and shall be resumed at the exact point of suspension and played to completion (round-robin, time limit applies).

**Rules Used to Determining the Top Four Teams During the Tournament**

**Teams will be rewarded 2 points for a win and 1 point for a tie. A tie would take place if a game was tied and after seven innings of regulation play or if the game was stopped due to a time limit.**

**After the round robin is completed, if a team is tied with another team or teams, the following rules will be used to determine placement.**

**WHAT IF TWO TEAMS ARE TIED AFTER THE ROUND-ROBIN**

- a) The team who had won during head-to-head competition will have the higher placement.
- b) If no head-to-head competition took place, or they tied, the team with the least number of runs allowed will determine the higher placement.
- c) If b) does not determine a higher placement, the team with the higher number of runs scored will determine the higher placement.
- d) if c) does not determine the higher placement, teams will draw from a hat as to which team has the higher placement.

**WHAT IF THREE OR MORE TEAMS ARE TIED AFTER THE ROUND-ROBIN**

a) The team who had won each of their games against the other teams will have the higher placement.

b) If a) does not determine the higher placement, the team with the least number of runs allowed will determine the higher placement.

c) If b) does not determine a higher placement, the team with the higher number of runs scored will determine the higher placement.

d) if c) does not determine the higher placement, teams will draw from a hat as to which team has the higher placement.